

AT-43 Agenda Meeting @ NAWGC

Meeting Date: 13/11/2011
Updated: 13th Nov, 2011 (7am)



Voting System

All decisions to be decided during face-2-face meetings ...

- Each player gets a vote?
- Proxy voting available to players who can't make meetings?
- Majority vote wins?
- **Anything else?**
- *Agree to Disagree as a rule of thumb!*

Forum Practices

- Should forums be used to discuss AT-43 rules, issues or suggestions?

Current inHouse Rules

- **If it's not written within the inHouse Rules, then it doesn't exist?**

- Line of Sight/Shooting
- "Result Stands!"
- "Jump System"
- Field/Combat Engineers
- MedTec Unit
- Artillery Strike - Against "Secured" Terrain/Buildings
- Weapons: "Flamers"

Other Issues For Discussion

- Civil Engineers
- Model Movement
- Lt Fortuna
- Therian Storm Arachns new "Group Sacrifice" ability
- AFV Jumping A Crevasse
- Fighters must have a LOS to an objective in order to capture/contest it
- UNA - Captain Newton - Stacking of Newton's "Repair Bonus" within the M.Ind faction
- Base size of Transport Ships
- Damocles Commissar
- Karman "bikes" & Tarmac Spaceport "stairs"
- FB Campaign: Troop Re-Organisation

Please let me know if you want to add anything else to the agenda. Obviously, points may be raised on the day by any of the players ... Walts (aka Balrog)